



Interlock Rules – Majors Baseball

District 7 - Victoria Little League Baseball & Softball

Updated: 2024

1. All teams, which play an interlocking schedule must abide by these rules
2. All coaches, managers & umpires must review the safety rules for Little League Baseball and abide by them.
3. If a team shows up to the park with less than 9 players (or a player is hurt during the game, leaving a team short one player), the opposing team must lend a player or players as needed to continue the game. Each team must have nine (9) players in order to proceed.
4. Continuous batting order will be used.
5. Shorts and open-toed shoes or sandals are not permitted on the field.
6. A pitch count affidavit will be carried by all teams, and signed by the plate umpire at the end of the game. This will include interlocking, exhibition and games played at the local league level.
7. The umpire's discretion of the fitness of equipment and field conditions (once the game starts) is final.
8. The home team is responsible for the condition of the field and field prep, the supply of game umpires and printed game sheets.
9. Scorekeeping must be done from the score booth. The umpire needs to have immediate access to the scorekeepers and not

have to search for this individual. The scorekeeper is the official pitch counter of the game and therefore needs to be available to the umpire at all times.

10. The 'mercy rule' is in effect.
11. There is a 4 run limit per inning. The declared final inning will be an open inning for both teams.
12. There must be a coach in the dugout at all times with the players. This includes in between innings.
13. Only the team manager may approach the umpires.
14. All games will be played in accordance with the rules of Little League Baseball, except those noted above.